Hand-in Exercises 2, TATA49 Geometry with Applications. Fall 2023

Maple or Matlab may be used in the calculations.

The exercises are customized by your birthdays as in the previous sheet of exercises.

Exercise 1 Determine the images under the stereographic projection $\phi : \widehat{\mathbb{C}} \to \mathbb{S}^2$ of all the circles \mathcal{C}_a with equation $x^2 + y^2 - 2a(p_1 + r_1)x + 2a(p_1 + r_1)y = 0$; a > 0 (a, a parameter).

Exercise 2 Determine the images under the inverse of the stereographic projection $\varphi : \mathbb{S}^2 \to \widehat{\mathbb{C}}$ of all the great circles S_a passing the points $E(\cos(\frac{2\pi}{p_1+3}), 0, \cos(\frac{2\pi}{p_1+3})), W(-\cos(\frac{2\pi}{p_1+3}), 0, -\cos(\frac{2\pi}{p_1+3}))$ and $A(0, \sqrt{1-a^2}, a); 0 \le a \le 1$.

- **Exercise 3** 1. Calculate the distances from S(0,0,-1) to the circle S_a in *Exercise 2.*
 - 2. Using spherical coordinates $(\cos \lambda \cos \theta, \cos \lambda \sin \theta, \sin \lambda)$ give equations of the circles S_a parametrised by the latitude λ .

Exercise 4 Determine the planes to which the image circles in Exercise 1 belong, and the angle for a pair of parameters,

- **Exercise 5** 1. Calculate the angles in the spherical triangle with vertices $A(longitude (r_2 3)r_1 deg, latitude 45 deg), B(longitude (r_2 3)r_1 deg, latitude -30 deg) and C(longitude 0 deg, latitude (r_2 3)r_1 deg). Observation (r_2 3)r_1 is a number with two digits: <math>r_1$ in the units and $r_2 3$ in the tens. Observe that the calculations are done in radians.
 - 2. Calculate the area of the triangle above if we consider that the triangle is on Earth (Radius of Earth is 6371 km).
- **Exercise 6** 1. Determine the images under the inverse of the stereographic projection of the great circles in Exercise 5.
 - 2. Determine the sizes of the edges of the spherical triangle (on Earth) in exercise 5 (Radius of Earth is 6371 km).

Exercise 7 Consider \mathbb{R}^4 with coordinates $\mathbf{v} = (v_1, v_2, v_3, v_0)$ (Observe that the real part of the quaternion is the fourth coordinate). Given the quaternion $q_0 = a_1\mathbf{i}+a_2\mathbf{j}+a_3\mathbf{k}+a_0 = ((a_1, a_2, a_3), a_0)$, show that the multiplication with q_0 to the

$$left is a linear transformation in \mathbb{R}^4 with matrix \begin{pmatrix} a_0 & -a_3 & a_2 & a_1 \\ a_3 & a_0 & -a_1 & a_2 \\ -a_2 & a_1 & a_0 & a_3 \\ -a_1 & -a_2 & -a_3 & a_0 \end{pmatrix}$$

Determine the matrix for the multiplication with q_0 on the right.

- **Exercise 8** 1. Use Exercise 7 to determine the matrix of the rotation in \mathbb{E}^3 with quaternion $q_0 = a_1 \mathbf{i} + a_2 \mathbf{j} + a_3 \mathbf{k} + a_0$, $|q_0| = 1$.
 - 2. Use Exercise 7 to determine the matrix of the reflection in \mathbb{E}^3 on the plane with equation $\frac{2x_1}{7} + \frac{6x_2}{7} \frac{3x_3}{7} + 0(1) = 0$. Observe that the last row and column of the matrix equal (0, 0, 0, 1).

Exercise 9 Consider an animation of an object with start orientation (time t = 0) given by the quaternion $q_s = (p_1 + 4, q_1 + 2, r_1 - 3, r_2 - 2)/l$ where $l = \sqrt{(p_1 + 4)^2 + (q_1 + 2)^2 + (r_1 - 3)^2 + (r_2 - 2)^2}$ and final orientation (time t = 1) given by the quaternion $q_f = (7/10, (-1/10, -7/10, 1/10))$. Give the orientations at times t = j/10, j = 0, 1, 2, ..., 10

Exercise 10 Identify and describe completely the isometry of \mathbb{E}^3 with matrix: $\begin{pmatrix} 2\sqrt{2}+3 & 2\sqrt{2}-3 & 1 & 1 \end{pmatrix}$

 $\begin{pmatrix} \frac{2\sqrt{2}+3}{6} & \frac{2\sqrt{2}-3}{6} & \frac{1}{3\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{2\sqrt{2}-3}{6} & \frac{2\sqrt{2}+3}{6} & \frac{1}{3\sqrt{2}} & 0 \\ \frac{1}{3\sqrt{2}} & \frac{1}{3\sqrt{2}} & \frac{-4}{3\sqrt{2}} & \frac{1}{\sqrt{2}} \\ 0 & 0 & 0 & 1 \end{pmatrix}$ (Hint: Study first the matrix and possible

fixed elements). Decompose it as a product of reflections.

Exercise 11 Consider the rotation in \mathbb{S}^2 given by $f_{\alpha} : \mathbb{S}^2 \to \mathbb{S}^2$, $f_{\alpha}(x, y, z) = (x, y \cos \alpha - z \sin \alpha, y \sin \alpha + z \cos \alpha)$, $x^2 + y^2 + z^2 = 1$.

Show that the function $f^* = \varphi^{-1} f \varphi : \widehat{\mathbb{C}} \to \widehat{\mathbb{C}}$ (φ is the stereographic projection from the point E(1,0,0) on the x_2x_3 -plane) induces an isometry T of \mathbb{E}^2 . Determine and describe this isometry.

Exercise 12 Consider the points $P(p_1, p_2)$, $Q(q_1, q_2)$, and $R(r_1, r_2)$ customise by your birthday's parameters. Do a computer animation with translations. First translation T_0 has vector PQ and last translation T_1 has vector PR. Show that any intermediate translation T(t), $0 \le t \le 1$, in the animation can be written $T(t) = (1 - t)T_0 + tT_1$. Give the matrix of a general translation in the animation.

Exercise 13 1. Given a rotation R with axis l passing the origin in \mathbb{R}^3 and angle θ , determine the quaternion q such that $R = R_q$.

2. Consider a quaternion $q = (a\cos(\theta), a\sin(\theta)(a_2, a_3, a_4))$ with $a_2^2 + a_3^2 + a_4^2 = 1$. Show that n a positive integer we have $q = (a^n \cos(n\theta), a^n \sin(n\theta)(a_2, a_3, a_4))$

Exercise 14 Consider a cube with vertices O(0,0,0), A(1,0,0), B(1,1,0), C(0,1,0), O'(0,0,1), A'(1,0,1), B'(1,1,1) and C'(0,1,1). Show that the tetrahedron with vertices O, B, C' and A' is a regular tetrahedron. Determine the symmetries of the cube that fixes the tetrahedron.