## Hand-in Exercises 2, TATA49 Geometry with Applications

Maple or Matlab may be used in the calculations.

The exercises are customized by your birthdays as in the previous sheet of exercises.

**Exercise 1** Do your computer aided portrait with instances of a rhomb with vertices O(0,0),  $R_1(q_1 + r_1, 5 + r_2)$ ,  $R_2(q_1 + r_1, -5 - r_2)$ ,  $R_3(2q_1 + 2r_1, 0)$ . First of all transform the rhomb such that the side has length 50. The mouth has ratios 1:15 and 1:100 to the face and lies centered at the diagonal of the rhomb (the height of the face) dividing the height in ratio 1:9 from the bottom. The two eyes lie (also symmetric) on a hight 3:4 to the rhomb's hight; they have ratio 1:20 to the face. Which affine transformations do you have to do? Give their matrices.

**Exercise 2** Determine the images under the stereographic projection  $\varphi : \widehat{\mathbb{C}} \to \mathbb{S}^2$  of all the circles in  $\mathbb{C}$  with equations  $x^2 + y^2 - 2ax - 2ay = 0$ , with  $a \neq 0$  a parameter.

**Exercise 3** Use spherical coordinates  $\mathbf{x}(\lambda, \varphi) = (\cos(\lambda)\cos(\varphi), \sin(\lambda)\cos(\varphi), \sin(\varphi))$ , where  $\lambda$  is the longitude and  $\varphi$  is the latitude to provide a parametrization of the circles obtained in the previous exercise using as parameter the longitude  $\lambda$ .

**Exercise 4** Determine the images under the inverse of stereographic projection  $\phi : \mathbb{S}^2 \to \widehat{\mathbb{C}}$  of all the circles in  $\mathbb{S}^2$  determined by the planes  $x_2 - x_3 = c$ , with  $-\sqrt{2} < c < \sqrt{2}$  a parameter.

**Exercise 5** Consider the circles on  $\mathbb{S}^2$  in the previous exercise. What can you say on the circle corresponding to the parameter c = -1? And on its image by  $\phi$ ? Determine the circles(s) in the family that are great circles and calculate its(their) distance to the North Pole N.

**Exercise 6** a) Calculate the angles in the spherical triangle with vertices A (longitude  $(r_1+3)(p_1+p_2)$  deg, latitude 0 deg), B (longitude 0 deg, latitude  $q_2q_1+30$  deg) and C (longitude  $(r_1-2)p_2$  deg, latitude 60 deg). Observation  $(r_1+3)(p_1+p_2)$  is a number with three digits:  $p_1 + p_2$  in the units and  $r_1 + 3$  in the tens and hundreds. In the same way  $q_2q_1$  is a number with two digits:  $q_1$  in the units and  $q_2$  in the tens.

**b)** Calculate the area of the triangle if we consider that the triangle is on Earth (Radius of Earth is 6371 km).

**Exercise 7** a) Determine the great circles that support the sides of the spherical triangle in exercise 5 and their images under the inverse of the stereographic projection.

**b)** Determine the sizes of the edges of the spherical triangle (on Earth) in exercise 4 (Radius of Earth is 6371 km).

**Exercise 8** Consider  $\mathbb{R}^4$  with coordinates  $\mathbf{v} = (v_1, v_2, v_3, v_0)$  (Observe that the real part of the quaternion is the fourth coordinate). Given the quaternion  $q_0 = a_1 \mathbf{i} + a_2 \mathbf{j} + a_3 \mathbf{k} + a_0 = ((a_1, a_2, a_3), a_0)$ , show that the multiplication with  $q_0$  to the left is a linear transformation in  $\mathbb{R}^4$  with matrix

$$\begin{pmatrix} a_0 & -a_3 & a_2 & a_1 \\ a_3 & a_0 & -a_1 & a_2 \\ -a_2 & a_1 & a_0 & a_3 \\ -a_1 & -a_2 & -a_3 & a_0 \end{pmatrix}$$

Calculate the matrix for the multiplication with  $q_0$  on the right.

**Exercise 9** 1. Use Exercise 8 to determine the matrix of the rotation in  $\mathbb{A}^3$  with quaternion  $q_0 = a_1 \mathbf{i} + a_2 \mathbf{j} + a_3 \mathbf{k} + a_0, |q_0| = 1$ .

2. Use Exercise 8 to determine the matrix of the reflection in  $\mathbb{A}^3$  on the plane with equation  $6x_1 - 2x_2 - 3x_3 = 0$ . Observe that the last row and column of the matrix equal (0, 0, 0, 1).

**Exercise 10** Consider an animation of an object with start orientation (time t = 0) given by the quaternion  $q_s = (r_1, r_2, p_1 + p_2, q_1 + q_2)/l$  where  $l = \sqrt{(q_1 + q_2)^2 + (p_1 + p_2)^2 + (r_2)^2 + (r_1)^2}$  and final orientation (time t = 1) given by the quaternion  $q_f = (4/7, (4/7, 1/7, 4/7))$ . Give the orientations at times t = j/10, j = 0, 1, 2, ..., 10.

Use Exercise 9.1 to give the matrices of the rotations corresponding to the orientations for times  $t_1 = (p_1 + p_2 + q_1)/10$  and  $t_1 = (2p_1 + 2p_2)/10$ 

**Exercise 11** Identify and describe completely the isometry of  $\mathbb{A}^3$  with matrix:

7/94/94/9-1 4/91/9-8/91 4/9-8/91/92 1 0 0 0

Start by determining its fixed points, if existing.

**Exercise 12** Let q be a quaternion. Show that q is a pure quaternion iff  $q^2$  is a non-positive real number.

Given two quaternions p,q. Show that pq = qp iff their vectorial parts are parallel. Is the statement true?

**Exercise 13** Consider a computer animation consisting only of translations. First translation  $T_0$  has vector  $\mathbf{v}_0$  and last translation  $T_1$  has vector  $\mathbf{v}_1$ . Show that any intermediate translation T(t),  $0 \le t \le 1$ , in the animation can be written  $T(t) = (1-t)T_0 + tT_1$ . Give the matrix of any intermediate translation.



