

- Application - Ray tracing and Beziér surfaces.
- Error estimate. Cancellation.
- The Newton-Raphson method. Analysis.
- Order of convergence. The Secant method.
- Single and double roots.
- Application - Implementation of the square root.

Algorithm We solve the problem by the steps

- The surface patch associated with a certain polygon is given by a cubic polynomial.

$$z = B(x, y),$$

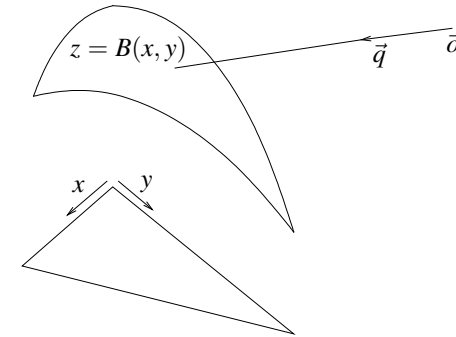
where x , y , and z are the *local coordinates*.

- Write the vectors \vec{o} och \vec{p} in the *local coordinates*.
- Find the root of the polynomaial

$$f(t) = o_z + tq_z - B(o_x + tq_x, o_y + tq_y) = 0.$$

Spline surfaces and curves is the last exercise of the course.

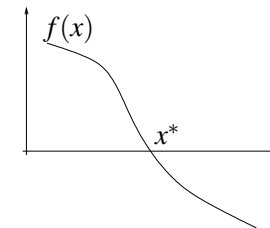
Masters thesis Joakim Löf, 2006. Implementation on a GPU.



A ray of light originates from \vec{o} and points in the direction \vec{q} .

Where does the line $p(t) = \vec{o} + t\vec{q}$ intersect the surface $z = B(x, y)$?

Error Estimate



Question A numerical method generates a sequence $x_k \rightarrow x^*$, where x^* is a root of the equation $f(x) = 0$. What is a suitable stopping criteria?

Let \bar{x} be an approximation of the root x^* . Can we estimate the error $|\bar{x} - x^*|$?

Lemma Let \bar{x} be an approximation of the root x^* . Then

$$|\bar{x} - x^*| \leq \frac{|f(\bar{x})|}{M},$$

where $|f'(x)| \geq M$ near the root x^* .

Example We have found an approximate root $\bar{x} = 0.56714335$ to the equation $f(x) = x - e^{-x}$. Estimate the error.

Remark Usually we have *cancellation* in the computation of the function value $f(\bar{x})$. If $|f(\bar{x})| \approx \mu$ we cannot neglect the computational errors.

Example Solve the equation $f(x) = x - e^{-x} = 0$. Here we have $f'(x) = 1 + e^{-x}$.

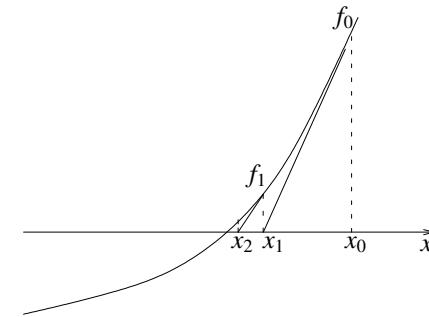
k	x_k	$f(x_k)$
0	0.550000000	$-2.69 \cdot 10^{-2}$
1	0.567089834	$-8.38 \cdot 10^{-5}$
2	0.567143290	$-8.10 \cdot 10^{-10}$

Very fast convergence. Always convergence to a single root if the starting approximation is good enough.

Two function calls in each step (both $f(x)$ and $f'(x)$).

Requires that $f'(x)$ is available.

The Newton-Raphson method



Newton-Raphson Given x_0 we compute a sequence

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}, \quad k = 0, 1, 2, \dots$$

Order of convergence

Definition Let $\{x_k\}$ be a sequence that converges to x^* . The *order of convergence* is the largest integer p such that

$$\lim_{k \rightarrow \infty} \frac{|x_k - x^*|}{|x_{k-1} - x^*|^p} = C < \infty.$$

Remark If $p = 1$ the convergence is *linear* and if $p = 2$ we have *quadratic* convergence.

Example Consider the fixed point iteration $x_{k+1} = \phi(x_k) = e^{-x_k}$. Show that the convergence is *linear*.

The Secant method

If the derivative $f'(x)$ is unavailable we can approximate

$$f'(x_k) \approx \frac{f(x_k) - f(x_{k-1})}{x_k - x_{k-1}}.$$

Secant method Given x_0 and x_1 we compute a sequence

$$x_{k+1} = x_k - f(x_k) \left(\frac{f(x_k) - f(x_{k-1})}{x_k - x_{k-1}} \right)^{-1}.$$

Questions What is the order of convergence? Stable?

Theorem Let $\{x_k\}$ be the sequence computed by Newton-Raphson's method. If the method converges to a single root x^* then

$$|x_{k+1} - x^*| \approx C|x_k - x^*|^2,$$

Thus the order of convergence is $p = 2$.

Example Suppose $|x_{k+1} - x^*| \approx 3.5|x_k - x^*|^2$ och $|x_0 - x^*| < 0.5 \cdot 10^{-2}$. What does this mean in practice?

We find that $|x_1 - x^*| < 9.0 \cdot 10^{-5}$, $|x_2 - x^*| < 2.8 \cdot 10^{-8}, \dots$

Example Solve the equation $f(x) = x - e^{-x} = 0$ using the Secant method.

k	x_k	$f(x_k)$
0	0.7000000000000000	$2.03 \cdot 10^{-1}$
1	0.6000000000000000	$5.12 \cdot 10^{-2}$
2	0.566373515585849	$-1.21 \cdot 10^{-3}$
3	0.567147844602993	$7.14 \cdot 10^{-6}$
4	0.567143291044208	$9.94 \cdot 10^{-10}$
5	0.567143290409783	$-8.9 \cdot 10^{-16}$
6	0.567143290409784	$-1.11 \cdot 10^{-16}$

Very fast convergence. How to estimate the rate of convergence p ?

Lemma The rate of convergence is given by

$$p = \lim_{k \rightarrow \infty} \frac{\log(\varepsilon_k/\varepsilon_{k-1})}{\log(\varepsilon_{k-1}/\varepsilon_{k-2})}, \text{ where } \varepsilon_k = |x_k - x^*|.$$

Example The iterations x_2, x_3 and x_4 , with $\varepsilon_k = |x_k - x_6|$, gives

$$p \approx \frac{\log(\varepsilon_4/\varepsilon_3)}{\log(\varepsilon_3/\varepsilon_2)} = 1.7308 \dots$$

Instead using x_3, x_4 and x_5 we get $p \approx 1.57$.

Theorem The order of convergence for the Secant method is $p = (1 + \sqrt{5})/2 \approx 1.618$.

Double roots

Definition A function $f(x)$ has a root x^* of *multiplicity* k if we can write

$$f(x) = (x - x^*)^k g(x), \text{ where } g(x^*) \neq 0.$$

Example For a *single root* as have $f(x^*) = 0$ and $f'(x^*) \neq 0$.

For a *double root* both $f(x^*) = 0$ and $f'(x^*) = 0$.

Question How to modify the error estimate to cover the case of double roots?

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Lemma Let \bar{x} be an approximation of a double root x^* . Then

$$|\bar{x} - x^*| \leq \left(\frac{2|f(\bar{x})|}{M} \right)^{1/2},$$

where $M \geq |f''(\xi)|$, $\xi \in (\bar{x}, x^*)$.

Example Let $\bar{x} = 0.56689$ be an approximate root to $f(x) = (x - e^{-x})^2$. Estimate the error $|\bar{x} - x^*|$.

Remark For double roots we get drastically slower convergence and worse error estimates. Tripple roots?

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Example Solve $f(x) = (x - e^{-x})^2$ using Newtons method.

k	x_k	$f(x_k)$
0	0.5500000000000000	$7.3 \cdot 10^{-4}$
1	0.581851788560507	$5.3 \cdot 10^{-4}$
2	0.555794973335401	$3.2 \cdot 10^{-4}$
3	0.576692919807852	$2.2 \cdot 10^{-4}$
4	0.559647895670487	$1.4 \cdot 10^{-4}$
5	0.57337002513594	$9.5 \cdot 10^{-5}$
10	0.565003205175893	$1.1 \cdot 10^{-5}$
20	0.566881467726078	$1.7 \cdot 10^{-7}$

This is clearly linear convergence!

Lemma If x^* is a double root then Newtons method has the order of convergence $p = 1$.

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Application - The square root

Problem Implement \sqrt{a} as efficiently as possible on a computer with IEEE double precision arithmetic.

- Solve the equation $f(x) = x^2 - a$ using the Newton-Raphson method.
- Pick the starting approximation x_0 and use that a is a *normalized floating point number* so $1 \leq a < 4$ and $1 \leq x < 2$.
- Determine the number of iterations. We want a `for`-loop and not a `while`-loop.
- Confirm that the accuracy is acceptable. We prefer a relative error $\leq \mu$.

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Theorem For every $0 < x_0 < \infty$ the iteration sequence

$$x_{k+1} = \frac{1}{2} \left(x_k + \frac{a}{x_k} \right)$$

is convergent and

$$\lim_{k \rightarrow \infty} x_k = \sqrt{a}.$$

Lemma The convergence is *quadratic* and

$$|x_{k+1} - \sqrt{a}| \leq \frac{1}{2} (x_k - \sqrt{a})^2.$$

Matlab Implementation

```
function [x]=squareroot(a)
    table=[1.0000000000000000
           1.224744871391589
           1.414213562373095
           1.581138830084190
           1.732050807568877
           1.870828693386971
           2.0000000000000000];
    x=table(round(2*(a-1)+1));
    for k=1:4,x=(x+a/x)/2;end;
```

A total of 4 divisions and 4 additions to compute \sqrt{a} .

How large is the error? There is only a finite number of floating point numbers $1 \leq a < 4$. Can test all cases!

The starting approximation $x_0 = 1.5$ gives an initial error $|x_0 - \sqrt{a}| \leq \frac{1}{2}$.

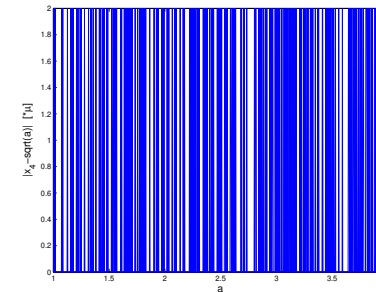
Alternatively use a *table*

a	\sqrt{a}
1.0	1.0000000000000000
1.5	1.224744871391589
2.0	1.414213562373095
2.5	1.581138830084190
3.0	1.732050807568877
3.5	1.870828693386971

Now the initial error is at most $|x_0 - \sqrt{a}| < 0.12$. Larger table means fewer iterations.

simpler to write in C++ due to bitoperations.

Experimental error analysis



The difference $\text{abs}(\text{squareroot}(a) - \text{sqrt}(a))$ for 1000 evenly distributed values a between 1 and 4. Equality in 751 cases and a 2μ difference in 249 cases.

In order to make a better test we need to compute \sqrt{a} with extended precision or trust the mathematical analysis.

Equation solving in Matlab

The function `fzero` solves non-linear equations. It is used by typing

```
>> I = fzero( fun , x0 );
```

Example Solve the equation $f(x) = e^{-2x} - x = 0$. In Matlab we write

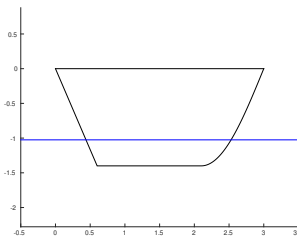
```
>> f = @(x) exp(-2*x)-x;  
>> x = fzero( f , 1 )  
x =  
0.4263
```

For equation solving in multiple variables there is a function `fsolve`. Considerably more difficult to prove existence and also harder to obtain rapid convergence.

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Application - How much of a boat is under water?

Problem The weight of a boat exactly corresponds to the weight of the displaced water.



Given a certain weight how can we calculate how much of the boat that is under water?

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The function `integral` computes integrals. It is used by typing

```
>> I = integral( fun , a , b );
```

Example Compute the integral

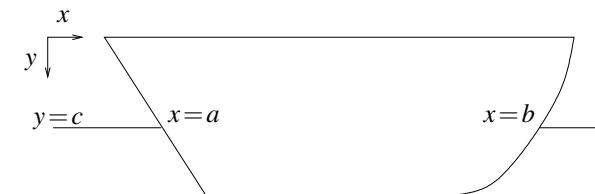
$$I = \int_0^1 (e^{2x} \cos(x^2) + 4x) dx.$$

In Matlab we type

```
>> f = @(x) exp(2*x) .* cos(x.^2) + 4*x;  
>> I = integral( f , 0 , 1 )  
I =  
4.6736
```

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Solution Given the water line $y = c$ and the shape of the hull $y = f(x)$ we can calculate how much water is being displaced.



Let $g(c)$ be the displaced volume given the water level c . We have that

$$g(c) = \int_a^b (f(x) - c) dx.$$

We want to solve $g(c)\rho - L = 0$, where ρ is the density and L is the weight of the boat.

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Matlab We have a function ShipShape(x) and write a function

```
function V=DisplacedVolume( c )
    a=fzero( @(x)ShipShape(x)-c ,0.4); % Root near x=0.4

    b=fzero(@(x)ShipShape(x)-c ,2.5); % Root near 2.5

    V=integral( @(x)ShipShape(x)-c , a , b );
end
```

Use the function to solve the problem in Matlab

```
L=697; % Weight in kg.
rho=998; % Density in kg/m3
c = fzero( @(c)DisplacedVolume( c )*rho-L , 0.9 )
c=1.0253
```

Summary

- Equation solving is an important part of many applications.
- If both $f(x)$ and $f'(x)$ are known the optimal choice is almost always Newton-Raphsons method.
- The secant method is almost as fast and does not require the derivative $f'(x)$.
- Fixed point iteration is both simple and easy to use but often slow. Used when other methods are difficult to apply.